

# Computational Biology (CMPBIO)

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## Courses

**CMPBIO 98BC Berkeley Connect in Computational Biology 1 Unit**  
Berkeley Connect is a mentoring program, offered through various academic departments, that helps students build intellectual community. Over the course of a semester, enrolled students participate in regular small-group discussions facilitated by a graduate student mentor (following a faculty-directed curriculum), meet with their graduate student mentor for one-on-one academic advising, attend lectures and panel discussions featuring department faculty and alumni, and go on field trips to campus resources. Students are not required to be declared majors in order to participate. Course may be repeated.

### Rules & Requirements

**Repeat rules:** Course may be repeated for credit when topic changes.

### Hours & Format

**Fall and/or spring:** 15 weeks - 1 hour of discussion per week

### Additional Details

**Subject/Course Level:** Computational Biology/Undergraduate

**Grading/Final exam status:** Offered for pass/not pass grade only. Final exam not required.

**Instructor:** Nielsen

**CMPBIO 198BC Berkeley Connect in Computational Biology 1 Unit**  
Berkeley Connect is a mentoring program, offered through various academic departments, that helps students build intellectual community. Over the course of a semester, enrolled students participate in regular small-group discussions facilitated by a graduate student mentor (following a faculty-directed curriculum), meet with their graduate student mentor for one-on-one academic advising, attend lectures and panel discussions featuring department faculty and alumni, and go on field trips to campus resources. Students are not required to be declared majors in order to participate. Course may be repeated.

### Rules & Requirements

**Repeat rules:** Course may be repeated for credit when topic changes.

### Hours & Format

**Fall and/or spring:** 15 weeks - 1 hour of discussion per week

### Additional Details

**Subject/Course Level:** Computational Biology/Undergraduate

**Grading/Final exam status:** Offered for pass/not pass grade only. Final exam not required.

**Instructor:** Nielsen

**CMPBIO 201 Classics in Computational Biology 3 Units**

Research project and approaches in computational biology. An introduction to the diverse ways biological problems are investigated computationally through critical evaluation of the classics and recent peer-reviewed literature. This is the core course required of all Computational Biology graduate students.

### Rules & Requirements

**Prerequisites:** Acceptance in the Computational Biology Phd program; consent of instructor

### Hours & Format

**Fall and/or spring:** 15 weeks - 1 hour of lecture and 2 hours of discussion per week

### Additional Details

**Subject/Course Level:** Computational Biology/Graduate

**Grading:** Letter grade.

**CMPBIO 290 Special Topics - Computational Biology 1 - 4 Units**

A graduate seminar class in which students closely examine recent computational methods in molecular and systems biology, for example for modeling mechanisms related to the regulation of gene expression and/or high-throughput sequencing data. The course will focus on computational methodology but will also cover relevant and interesting biological applications.

### Rules & Requirements

**Prerequisites:** Graduate standing in EECS, MCB, Computational Biology or related fields; or consent of the instructor

**Repeat rules:** Course may be repeated for credit when topic changes.

### Hours & Format

**Fall and/or spring:** 15 weeks - 1-3 hours of lecture per week

### Additional Details

**Subject/Course Level:** Computational Biology/Graduate

**Grading:** Letter grade.

**Instructor:** Yosef

**CMPBIO 294A Introduction to Research in Computational Biology 2 - 12 Units**

Closely supervised experimental or computational work under the direction of an individual faculty member; an introduction to methods and research approaches in particular areas of computational biology.

**Rules & Requirements**

**Prerequisites:** Standing as a Computational Biology graduate student

**Repeat rules:** Course may be repeated for credit. Course may be repeated for credit when topic changes.

**Hours & Format**

**Fall and/or spring:** 15 weeks - 2-20 hours of laboratory per week

**Additional Details**

**Subject/Course Level:** Computational Biology/Graduate

**Grading:** Letter grade.

**CMPBIO 294B Introduction to Research in Computational Biology 2 - 12 Units**

Closely supervised experimental or computational work under the direction of an individual faculty member; an introduction to methods and research approaches in particular areas of computational biology.

**Rules & Requirements**

**Prerequisites:** Standing as a Computational Biology graduate student

**Repeat rules:** Course may be repeated for credit. Course may be repeated for credit when topic changes.

**Hours & Format**

**Fall and/or spring:** 15 weeks - 2-20 hours of laboratory per week

**Additional Details**

**Subject/Course Level:** Computational Biology/Graduate

**Grading:** Letter grade.

**CMPBIO 295 Individual Research for Doctoral Students 1 - 12 Units**

Laboratory research, conferences. Individual research under the supervision of a faculty member.

**Rules & Requirements**

**Prerequisites:** Acceptance in the Computational Biology PhD program; consent of instructor

**Repeat rules:** Course may be repeated for credit. Course may be repeated for credit when topic changes.

**Hours & Format**

**Fall and/or spring:** 15 weeks - 1-20 hours of laboratory per week

**Summer:** 10 weeks - 1.5-30 hours of laboratory per week

**Additional Details**

**Subject/Course Level:** Computational Biology/Graduate

**Grading:** Letter grade.

**CMPBIO 477 Introduction to Programming for Bioinformatics Bootcamp 1.5 Unit**

The goals of this course are to introduce students to Python, a simple and powerful programming language that is used for many applications, and to expose them to the practical bioinformatic utility of Python and programming in general. The course will allow students to apply programming to the problems that they face in the lab and to leave this course with a sufficiently generalized knowledge of programming (and the confidence to read the manuals) that they will be able to apply their skills to whatever projects they happen to be working on.

**Rules & Requirements**

**Prerequisites:** This is a graduate course and upper level undergraduate students can only enroll with the consent of the instructor

**Hours & Format**

**Summer:** 3 weeks - 40-40 hours of workshop per week

**Additional Details**

**Subject/Course Level:** Computational Biology/Other professional

**Grading:** Offered for satisfactory/unsatisfactory grade only.